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# eFMI® scope and delimitation

FMI User Meeting – 15<sup>th</sup> International Modelica Conference – 10<sup>th</sup> of October 2023



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## Agenda

- 1. Scope of eFMI®: GALEC as example of satisfying non-functional quality requirements
- 2. Delimitation in embedded software domain: eFMI® vs. FMI®, AUTOSAR, ASAM, ...





#### eFMI is all about:

# How to *develop software satisfying non-functional requirements* besides just functional?

#### As an example, let us have a short look on eFMI GALEC.

(other examples would be eFMI Behavioral Models or inter-container linking for traceability)



#### eFMI Standard: Toolchain & workflow





#### eFMI GALEC: Scope

*GALEC* (*G*uarded *A*lgorithmic *L*anguage for *E*mbedded *C*ontrol): Intermediate representation well-suited as code generation target for modelling tools & source for embedded-code generation





*GALEC* (*G*uarded *A*lgorithmic *L*anguage for *E*mbedded *C*ontrol): Intermediate representation well-suited as code generation target for modelling tools & source for embedded-code generation

- Imperative / causal language of high abstraction level (e.g., multi-dimensional real arithmetic, built-in mathematical functions like sinus, cosine, interpolation 1-3D, solve linear equation systems etc.)
- Safe embedded & real-time suited and well-defined semantics
  - Upper bound
  - Statically known sizes and safe indexing
  - Well-defined & never competing side effects
- Safe floating-point numerics
  - Guaranteed NaN propagation
  - Saturation of ranged variables
- Ordinary control-flow integrated, strict error handling concept
  - Guaranteed error signal propagation enables delayed error handling
- $\Rightarrow$  Guards further eFMI tooling





*GALEC* (*G*uarded *A*lgorithmic *L*anguage for *E*mbedded *C*ontrol): Intermediate representation well-suited as code generation target for modelling tools & source for embedded-code generation

Imperative / causal language of high abstraction level:

- Target machine characteristics abstracted in:
  - Idealized types (Boolean, Integer & Real)
  - Builtin functions (e.g., construct & check NaN or ∞, convert Real ↔ Integer, extract fractional, rounding)
  - $\Rightarrow$  Idealized, but executable algorithms (math algorithms on computers)
- Builtin operators for multi-dimensional real arithmetic & builtin functions encapsulating common mathematical algorithms (e.g., interpolation 1-3D, solve linear equations)
  - $\Rightarrow$  Optimization for target environment at production code generation





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Imperative / causal language of high abstraction level:

- Well-defined onion-layered initialization:
  - Dependencies: constants ← tuneable parameters ← dependent parameters ← inputs ← states & outputs
  - Each has separate *algorithmic* initialization function
  - $\Rightarrow$  Safe, complex and optimizable initialization
- Simple block life cycle with support for input-dependent initialization, reinitialization & recalibration





*GALEC* (*G*uarded *A*lgorithmic *L*anguage for *E*mbedded *C*ontrol): Intermediate representation well-suited as code generation target for modelling tools & source for embedded-code generation

Imperative / causal language of high abstraction level:

- Safety & simplicity first:
  - Only for-loops and if-elseif-else control-flow
  - Only Integer, no, int, short, unsigned, long long etc
  - No implicit type conversions
  - Unique way to write Real literals: X.X[e(+|-)X] (not 1e10, 1E+10, 1.0e10, .0)
  - Only LF line endings, only UTF-8 encoding (code ASCII, comments UTF-8)
  - ...





*GALEC* (*G*uarded *A*lgorithmic *L*anguage for *E*mbedded *C*ontrol): Intermediate representation well-suited as code generation target for modelling tools & source for embedded-code generation.

Safe – embedded & real-time suited – and well-defined semantics:

- Statically known sizes and safe indexing:
  - No pointer arithmetic
  - No memory-layout implications for multi-dimensionals (like vector elements must be consecutive memory)
    ⇒ Production code generators can rearrange (e.g., scalarize & decompose) multi-dimensionals
  - Clear separation of statically-evaluable and run-time expressions; same syntax, but different evaluation times
     ⇒ Complex indexing expressions including, e.g., function calls, supported
  - Dependent dimensionalities (e.g., input must be square matrix, vector twice length of 1<sup>st</sup> dimension of matrix)
- Upper bound:
  - No recursion, only statically known looping (over size-fixed multi-dimensionals)
    - $\Rightarrow$  GALEC programs can be unrolled to sequence of conditional assignments.



Functional Mock-up Interface for embedded systems



*GALEC* (*G*uarded *A*lgorithmic *L*anguage for *E*mbedded *C*ontrol): Intermediate representation well-suited as code generation target for modelling tools & source for embedded-code generation.

Safe – embedded & real-time suited – and well-defined semantics:

- Well-defined & never competing side effects
  - Unique access to global state (self.name)
  - Clear separation of functions (no access to global state) vs. methods (access to global state)
  - Fixed evaluation order of function/method arguments (left-to-right)
  - No method calls in argument-expressions
  - No aliases, only call by value, inputs cannot be assigned
  - $\Rightarrow$  For every two GALEC statements, it is decidable if they can be switched (automatic parallelization).





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Safe floating-point numerics & ordinary control-flow integrated, strict error handling concept :

- Errors must be either handled in ordinary if-statements or propagated
  - Operations that can cause NaN signal errors (e.g., relational operators like <, <=, >, >=)
  - Signaled errors can be checked at later if-statements
    ⇒ delayed error handling (not C style spaghetti code on machine flags after each and every operation)
- Builtin functions signal errors:
  - Every builtin function when undefined either, propagates NaN as result or signals NaN error
  - Predefined signals for singular or non-unique linear equation systems, size issues (convert Real ↔ Integer) etc
- $\Rightarrow$  Errors are always recognized (nothing slips through).
- $\Rightarrow$  Enables handling of <u>unforeseen</u> runtime errors, for example, using a backup controller, reset to previous state etc.



Functional Mock-up Interface for embedded systems



## eFMI GALEC: Summary

*GALEC* (*G*uarded *A*lgorithmic *L*anguage for *E*mbedded *C*ontrol): Intermediate representation well-suited as code generation target for modelling tools & source for embedded-code generation

 $\Rightarrow$  GALEC is by language design safe and guards further eFMI tooling.

- Not an (operating) system level programming language (that needs to be tamed by plethora of further anlyses tooling; pun on C & Co. intended)
- Production code tooling can optimize code thanks to GALEC guarantees by lowering abstraction (which need no artificial taming, but can be if required, e.g., MISRA C:2012 compliance)

 $\Rightarrow$  Simple language with well-defined semantic, well-suited for expressing and long term archiving algorithmic solutions of physics models.

 $\Rightarrow$  A language for safety-critical and real-time suited (control-)algorithms.





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#### Scope of eFMI in embedded software domain

An eFMU is about the <u>development</u> of <u>one</u> software component (controller, virtual sensor etc) of a complex cyber-physical system:

- Not about system integration of components
  - Many other standards in different industries available (e.g., AUTOSAR, ASAM etc)
  - $\Rightarrow$  Use established standards for eFMU system-integration
- Not about system level programming (embedded OS, drivers, software frameworks etc)
  ⇒ Production Code generators tailor code for given target environment
- Not about distributing, interconnecting and parameterizing system simulations
  - That is what FMI, DCP & SSP are for
  - $\Rightarrow$  Use FMI & co. ecosystem to distribute and setup (desktop environment) system simulations...
    - ... by exporting your production code as FMU





#### eFMI vs. FMI: Two complementary standards

**FMI:** Standardized <u>C interface</u> to enable exchange and interoperability of simulations

- About how to distribute and integrate simulations
- Single abstraction level,  $1 \leftrightarrow 1$  (producer to consumer)
- Focus on interface of black-box implemented functionality

**<u>eFMI</u>**: Standardized <u>development workspace</u> to implement models in embedded environments

- About how to step-wise develop simulations from high-level model to low-level code
- Chain of abstraction levels, N ↔ M ↔ ... ↔ L (many development stakeholders with different tools and viewpoints)
- Focus to guarantee non-functional requirements (safety-critical & real-time) besides functional
- $\Rightarrow$  We can develop functionality with eFMI and distribute it with FMI

 $\Rightarrow$  Two complementary standards





#### eFMI Standard: Deployment scenarios





#### **eFMI Standard: Deployment scenarios**





## Classification of eFMI w.r.t. ProSTEP V-Model & V-ECUs

ProSTEP provides two interesting "towards embedded software" recommendations:

- ProSTEP V-Model
  - Software development process model
  - Suited to position to which development processes eFMI contributes and helps with
- ProSTEP Smart Systems Engineering (SSE) group envisioned V-ECU levels
  - Grades of ECU support (from high-level controller-model to deployment on ECU)
  - Suited to position eFMUs and their supported containers



#### eFMI w.r.t. ProSTEP V-Model



prostep IVIP

#### eFMI w.r.t. ProSTEP V-Model

prostep IVIP



#### eFMI w.r.t. ProSTEP V-ECUs

#### 4 Approach for defining V-ECU levels



Source: ProSTEP - White Paper - SmartSE - Virtual Electronic Control Units (released 3/2020)

prostep IVIP

Figure 8 Proposed V-ECU levels



#### Modelica Association Project eFMI (MAP eFMI)



#### https://efmi-standard.org/